

Masterpiece.java

Homework: On a graph grid, draw a picture of your choice (keep it simple!) including:

- A rectangle (hollow or filled)
- A background color (on the background)
- A line segment
- An arc
- A sector (a filled arc)
- A polygon (hollow or filled)
- A circle or oval (hollow or filled)
- Some text (word or character(s) such as \*)
- Three Colors

Homework (same time as above): On the grid, label all coordinates and dimensions needed to produce your masterpiece. Be thoughtful! Label only what you need on or adjacent to each specific shape/part of your masterpiece. Labeling the axes of the graph grid does not give you any credit.

In class: Code your masterpiece in a JPanel in a JFrame. Pseudocode is required (since there are so many new things to learn!).